

ElasticSearch Performance Tuning Practice

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Background



eBay Pronto, the platform that hosts ElasticSearch clusters

Currently

- Support ElasticSearch cluster deploy, manage, monitor, remediation, authenticate, decommission.
- Managed 60+ ElasticSearch clusters
- 2000+ nodes
- 18 billion documents ingested per day
- 3.5 billion search requests per day



Considering performance ...



- How to organize the index?
- Shard number?
- Replica number?
- Mapping?
- Routing?
- Cache?
- Any other settings?



Best practice from eBay Pronto team ...



Agenda



- Optimize Index Design
- Index performance tuning
- Search performance tuning
- > Test tools



Optimize Index Design



For example, there is an index which have one billion social media messages, and we have queries like below.

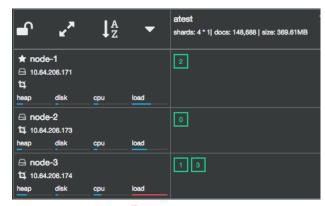
- Organize your index by date
 - Cases: Logging / Monitoring / Event
- Organize your index by field, like region
 - Cases: Query with enumerable filter field
- Use routing key
 - Distribute docs with same routing key to same shard
 - Cases: Query with **non-enumerable** filter field



Optimize Index Design



- Set mapping explicitly
 - The default mapping may not fit your case
- Make shards distributed evenly across nodes
 - Nodes have more shards than others may became the bottle neck
- Avoid imbalanced sharding if docs are indexed with routing key or user-defined ID
 - User-defined ID should be random enough.
 - Imbalanced routing key distribution could cause imbalanced sharding.







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Index performance tuning



Increase shard number if node count > (1+ replica) * shard number

Scale out, distribute data into more nodes

Increase refresh interval

- ElasticSearch create a segment every time refresh event happen.
 Increase interval would reduce segment count and merge cost.
- Documents are not available for search until refresh





Index performance tuning

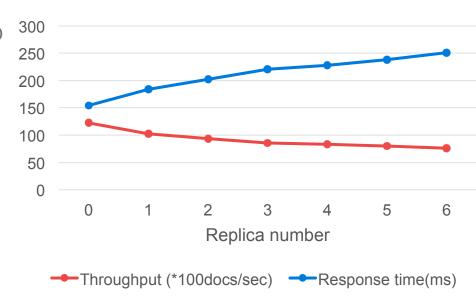


Use auto generated IDs if possible

 ElasticSearch auto generate ID algorithm can reduce the duplicate ID check and version check cost.

Reduce replica number

- ElasticSearch need to write primary shard and all replica shards for every index request
- Replica number should not be 0, otherwise you will have data loss risk



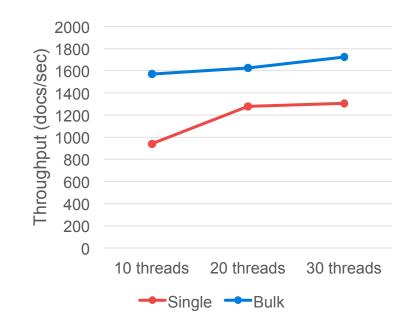


Index performance tuning



Client side

- Use bulk request
- Use multiple threads/workers





Agenda



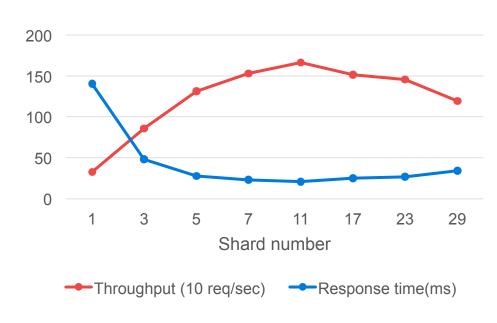
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Choose suitable shard number

- Too small shard number will make search unable to scale out.
- Too big shard number will hurt performance too.
- Shard size should not exceed 30-50GB
- Notes, in this test, every shard has an exclusive node.

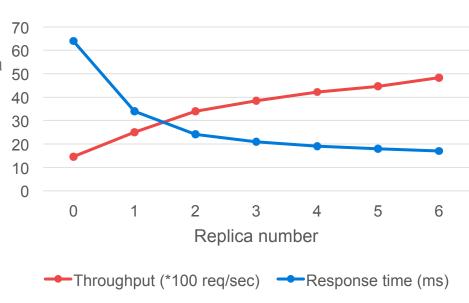






Increase replica number

- Search can be performed on either a primary or replica shard.
- Will decrease indexing performance
- Notes, in this test, every shard has an exclusive node.







- Use filter context instead of query context if possible
 - ElasticSearch do not need to calculate relevancy score for filter context
 - Filtered result can be cached







Node query cache

- Only cache queries used in filter context.
- ElasticSearch used bit set mechanism to cache filter results.
- ElasticSearch only enable node query cache for segments have more than 10000 or 3% documents, whichever is larger.

```
GET index name/ stats?filter path=indices.**.query cache
  "indices": {
    "index name": {
      "primaries": {
        "query cache": {
          "memory size in bytes": 46004616,
          "total count": 1588886,
          "hit count": 515001,
          "miss_count": 1073885,
          "cache size": 630,
          "cache count": 630,
          "evictions": 0
      "total": {
        "query cache": {
          "memory size in bytes": 46004616,
          "total_count": 1588886,
          "hit count": 515001,
          "miss count": 1073885,
          "cache_size": 630,
          "cache count": 630,
          "evictions": 0
```





Shard request cache

- Only cache request size:0, like aggregate, suggestions or hit.totals.
- Use payload body as cache key, so that the payload must be the same, even the JSON body order.
- Do not use now or new Date() to build request body since it will make payload change every time, round your date time.
- Cache are invalidated when refresh happen and the data in the shard has actually changed.

```
GET index_name/_stats?filter_path=indices.**.request_cache
  "indices": {
    "index name": {
      "primaries": {
        "request_cache": {
          "memory size in bytes": 0,
         "evictions": 0,
          "hit_count": 541,
          "miss count": 514098
      "total": {
        "request cache": {
          "memory size in bytes": 0,
         "evictions": 0,
          "hit count": 982,
          "miss count": 947321
```





- Retrieve only necessary fields
 - Use "_source" or "stored_fileds" to let
 ElasticSearch only return necessary fields
- Reduce documents count in response if possible

```
GET /perf_test_result/_search
{
    "size": 5,
    "_source": [
        "job_name",
        "create_at"
]
}
```





- Sort by "_doc" explicitly if do not care about the document order in response
 - ElasticSearch use the "_score" field to sort by score as default.
 - Use "sort": "_doc" to let ElasticSearch return hits by index order
 - Especially helps when scrolling

```
GET /perf_test_result/_search
{
    "sort":["_doc"]
}
```





Avoid searching stop words

- Stop words like "a" and "the" may cause the query hit results count to explode.
- Use stop word filter
- Refine query, use "the AND fox" if you really meant to search "the" word.
- If some words are frequently used in your documents but not in the default list, use cutoff_frequency to specify which terms are stop words.





- Avoid using script query to calculate hits in flight.
 - Script query like below is quite time-consuming.
 - Should consider add extra fields in indexing phase if you have a lot of script query











Avoid wildcard query

- wildcard query like below is quite time-consuming, like script query, especially for leading wildcard query like "*ebay"
- Should consider add extra fields in indexing phase if you have a lot of wildcard query

```
"query": {
    "wildcard": {
        "job_name.keyword": "ebay*"
     }
}
```

```
"query": {
    "match": {
        "job_name_prefix.keyword": "ebay"
    }
}
```







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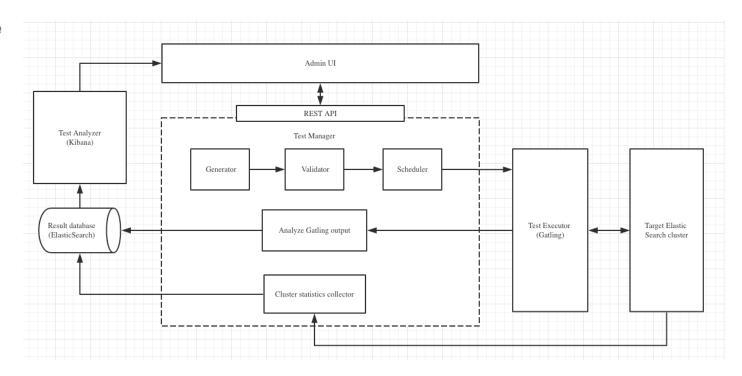
Why we develop this tools

- Web UI, easy to access and use, supply performance test service for other teams.
- Run multiple tests with different configurations, change cluster setting and check cluster status when tests running.
- Help compare and analyze test results. Test reports are persisted and can be analyzed by Kibana.
- Rest APIs, easy to integrate with other systems.





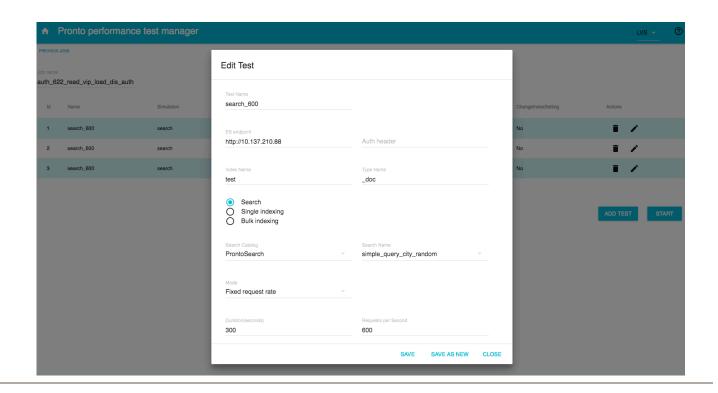
Architecture







Screenshot





Test output



SeqId	test_name.keyword: Descending Q	Mean(ms)	Min ≑		50% \$	75% \$	95% \$	99% \$		800ms< x <1200ms(%)	> 1200ms(%)	Error percentage \$	count	throughput
0	50_search_per_s	26	2	1,397	12	21	97	184	98	0	0	2	1	50.088
1	100_search_per_s	37	2	594	15	33	163	235	99	0	0	1	1	99.545
2	200_search_per_s	155	2	1,523	113	217	431	869	97	1	0	2	1	199.286
3	300_search_per_s	1,924	1	3,489	2,125	2,353	2,608	2,803	8	9	81	2	1	299.12
4	400_search_per_s	23,249	0	60,126	14,698	35,755	54,159	59,155	0	0	68	32	1	389.501







Monitor







Q&A

